Music Progression Map

Level Expected at the End of EYFS

Expressive Arts and Design (Being Imaginative and Expressive)

Children sing a range of well-known nursery rhymes and songs.

Children perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music.

Key Stage 1 National Curriculum Expectations	Key Stage 2 National Curriculum Expectations
 Pupils should be taught: use their voices expressively and creatively by singing songs and speaking chants and rhymes; play tuned and untuned instruments musically; listen with concentration and understanding to a range of high-quality live and recorded music; experiment with, create, select and combine sounds using the inter-related dimensions of music. 	 Pupils should be taught: play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression; improvise and compose music for a range of purposes using the inter-related dimensions of music; listen with attention to detail and recall sounds with increasing aural memory; use and understand staff and other musical notations; appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians; develop an understanding of the history of music.

	Listening				
EYFS	Year 1/2	Year 3/4	Year 5/6		
Responding to music through movement, altering movement to reflect the tempo, dynamics or pitch of the music.	Recognising and understanding the difference between pulse and rhythm. Understanding that different	Discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary (Indian, classical, Chinese, Battle Songs, Ballads,	Recognising and confidently discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary.		
Exploring lyrics by suggesting appropriate actions.	types of sounds are called timbres.	Jazz). Understanding that music from	(South African, West African, Musical, Theatre, Blues, Dance Remix.).		
Exploring the story behind the lyrics or music.	Recognising basic tempo, dynamic and pitch changes (faster/slower, louder/quieter	different parts of the world has different features.	Representing the features of a piece of music using graphic		
Listening to and following a beat using body percussion and instruments.	and higher/lower). Describing the character, mood,	Recognising and explaining the changes within a piece of music using musical vocabulary.	notation, and colours, justifying their choices with reference to musical		
Considering whether a piece of music has a fast, moderate	or 'story' of music they listen to, both verbally and through movement.	Describing the timbre, dynamic, and textural details of a piece of	vocabulary. Comparing, discussing and		
or slow tempo.	Describing the differences	music, both verbally, and through movement. Beginning to show an	evaluating music using detailed musical vocabulary.		
Listening to sounds and matching them to the object or instrument.	between two pieces of music. Expressing a basic opinion	awareness of metre. Beginning to use musical	Developing confidence in using detailed musical		
Listening to sounds and identifying high and low pitch.	about music (like/dislike). Listening to and repeating	vocabulary (related to the inter-related dimensions of music) when discussing improvements to	vocabulary (related to the inter-related dimensions of music) to discuss and evaluate		
Listening to and repeating a	short, simple rhythmic patterns.	their own and others' work.	their own and others' work.		
simple rhythm. Listening to and repeating simple lyrics.	Listening and responding to other performers by playing as part of a group.	Recognising the use and development of motifs in music.	Discussing musical eras in context, identifying how they have influenced each other,		
Understanding that different instruments make different		Identifying gradual dynamic and tempo changes within a piece of	and discussing the impact of different composers on the		

sounds and grouping them	music.	development of musical styles.
accordingly.	Recognising and discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary (Samba, Rock and Roll).	Recognising and confidently discussing the stylistic features of music and relating it to other aspects of the Arts (Pop art, Film music).
	Identifying common features between different genres, styles and traditions of music.	Representing changes in pitch dynamics and texture using graphic notation, justifying their choices with reference to
	Recognising, naming and explaining the effect of the	musical vocabulary.
	interrelated dimensions of music.	Identifying the way that features of a song can
	Identifying scaled dynamics (crescendo/decrescendo) within a piece of music.	complement one another to create a coherent overall effect.
	Using musical vocabulary to discuss the purpose of a piece of music.	Use musical vocabulary correctly when describing and evaluating the features of a piece of music.
	Using musical vocabulary (related to the inter-related dimensions of music) when discussing improvements to their own and others' work.	Evaluating how the venue, occasion and purpose affects the way a piece of music sounds.
		Confidently using detailed musical vocabulary (related to the inter-related dimensions of music) to discuss and evaluate their own and others work

	Composing				
EYFS	Year 1/2	Year 3/4	Year 5/6		
Playing untuned percussion 'in time' with a piece of music. Selecting classroom objects to use as instruments.	Selecting and creating short sequences of sound with voices or instruments to represent a given idea or character.	Composing a piece of music in a given style with voices and instruments (Battle Song, Indian Classical, Jazz, Swing).	Composing a detailed piece of music from a given stimulus with voices, bodies and instruments (Remix, Colours, Stories, Drama).		
Experimenting with body percussion and vocal sounds to respond to music.	Combining instrumental and vocal sounds within a given structure. Creating simple	Combining melodies and rhythms to compose a multi-layered composition in a given style (pentatonic).	Improvising coherently within a given style. Combining rhythmic patterns		
Selecting appropriate instruments to represent action and mood.	melodies using a few notes. Choosing dynamics, tempo and timbre for a piece of music.	Using letter name and rhythmic notation (graphic or staff), and key musical vocabulary to label and record their compositions.	(ostinato) into a multi-layered composition using all the inter-related dimensions of music to add musical interest.		
Experimenting with playing instruments in different ways.	Creating a simple graphic score to represent a composition.	Suggesting and implementing improvements to their own work, using musical vocabulary.	Using staff notation to record rhythms and melodies. Selecting, discussing and refining musical choices both alone and		
	Beginning to make improvements to their work as suggested by the teacher.	Composing a coherent piece of music in a given style with voices, bodies and instruments.	with others, using musical vocabulary with confidence.		
	Selecting and creating longer sequences of appropriate sounds with voices or	Beginning to improvise musically within a given style.	Suggesting and demonstrating improvements to own and others' work.		
	instruments to represent a given idea or character. Successfully combining and	Developing melodies using rhythmic variation, transposition, inversion, and looping.	Composing a multi-layered piece of music from a given stimulus with voices, bodies and Instruments.		
	layering several instrumental and vocal patterns within a	Creating a piece of music with at least four different layers and a	Composing an original song,		

incorporating lyric writing, given structure. clear structure. melody writing and the Creating simple melodies from Using letter name, graphic and composition of accompanying five or more notes. rhythmic notation and key features, within a given structure. musical vocabulary to label and record their compositions. Choosing appropriate **Developing melodies using** dynamics, tempo and timbre rhythmic variation, transposition for a piece of music. Suggesting improvements to and changes in dynamics, pitch others' work, using musical and texture. Recording own Using letter name and graphic vocabulary. composition using appropriate notation to represent the forms of notation and/or details of their composition. technology and incorporating. Beginning to suggest improvements to their own Constructively critique their own work. and others' work, using musical vocabulary.

	Performing				
EYFS	Year 1/2	Year 3/4	Year 5/6		
Using their voices to join in with well-known songs from memory. Remembering and maintaining their role within a group performance. Moving to music with instruction to perform actions. Participating in performances to a small audience. Stopping and starting playing at the right time.	Using their voices expressively to speak and chant. Singing short songs from memory, maintaining the overall shape of the melody and keeping in time. Maintaining the pulse (play on the beat) using hands, and tuned and untuned instruments. Copying back short rhythmic and melodic phrases on percussion instruments. * Responding to simple musical instructions such as tempo and dynamic changes as part of a class performance. Performing from graphic notation. Using their voices expressively when singing, including the use of basic dynamics (loud and quiet). Copying longer rhythmic patterns on untuned percussion instruments, keeping a steady pulse.	Performing from basic staff notation, incorporating rhythm and pitch and being able to identify these symbols using musical terminology. Singing longer songs in a variety of musical styles from memory, with accuracy, control, fluency and a developing sense of expression including control of subtle dynamic changes. Singing and playing in time with peers with accuracy and awareness of their part in the group performance. Playing melody parts on tuned instruments with accuracy and control and developing instrumental technique. Playing syncopated rhythms with accuracy, control and fluency.	Singing songs in two or more parts, in a variety of musical styles from memory, with accuracy, fluency, control and expression. Performing with accuracy and fluency from graphic and simple staff notation. Playing a simple chord progression with accuracy and fluency. Working as a group to perform a piece of music, adjusting the interrelated dimensions of music as required, keeping in time with others and communicating with the group. Performing a solo or taking a leadership role within a performance. Performing with accuracy and fluency from graphic and staff notation and from their own notation. Performing by following a conductor's cues and directions.		

Performing expressively using dynamics and timbre to alter sounds as appropriate.	
Singing back short melodic patterns by ear and playing short melodic patterns from letter notation.	

	History of Music				
EYFS	Year 1/2	Year 3/4	Year 5/6		
		Understanding that music from different times has different features. (Also part of the Listening strand) Recognising and discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary. (Also part of the Listening strand)	Confidently discussing the stylistic features of different genres, styles and traditions of music and explaining how these have developed over time. (Also part of the Listening strand) Discussing musical eras in context, identifying how they have influenced each other, and discussing the impact of different composers on the development of musical styles. (Also part of the Listening strand)		

	The inter-related dimensions of music				
	EYFS	YEAR 1/2	YEAR 3/4	YEAR 5/6	
PITCH	To understand what 'high' and 'low' notes are.	To understand that pitch means how high or low a note sounds. To understand that 'tuned' instruments play more than one pitch of notes.	To know that the group of pitches in a song is called its 'key' and that a key decides whether a song sounds happy or sad.	To know that a 'bent note' is a note that varies in its pitch, eg the pitch may slide up or down.	
		To know that some tuned instruments have a lower range of pitches and some have a higher range of pitches.	To know that some traditional music around the world is based on five-notes called a 'pentatonic' scale.	To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	
		To understand that a melody is made up from high and low pitched notes played one after the other, making a tune.	To understand that a pentatonic melody uses only the five notes C D E G A.	To know that the Solfa syllables represent the pitches in an octave.	
			To know that a bass line is the lowest pitch line of notes in a piece of music, and a walking bassline (where patterns of notes go up then down again) is common in rock and roll.	To understand that 'major' key signatures use note pitches that sound cheerful and upbeat.	
			To know that a glissando in music means a sliding effect played on instruments or made by your voice.	To understand that 'minor' key signatures use note pitches that can suggest sadness and tension.	
			To know that 'transposing' a melody means changing its key, making it higher or lower pitched.	To know that a melody can be adapted by changing its pitch.	
DURATION	To recognise that different sounds can be	To know that rhythm means a pattern of long and short notes	To know that different notes have different durations, and	To know that 'poly-rhythms' means many different	

	long or short	To know that 'duration' means how long a note, phrase or whole piece of music lasts. To know that the long and short sounds of a spoken phrase can be represented by a rhythm	that crotchets are worth one whole beat. To know that written music tells you how long to play a note for. To know that combining different instruments playing different rhythms creates layers of sound called 'texture'. To know that playing 'in time' requires playing the notes for the correct duration as well as at the correct speed. To know that a motif in music can be a repeated rhythm.	rhythms played at once. To know that the duration of a note or phrase in music can be shown using a repeated symbol or the size of a symbol on a graphic score. To understand that all types of music notation show note duration, including the Kodaly method which uses syllables to indicate rhythms. To understand that representing beats of silence or 'rests' in written music is important as it helps us play rhythms correctly. To know that a quaver is worth half a beat
DYNAMICS	To understand that instruments can be played loudly or softly.	To know that dynamics means how loud or soft a sound is. To understand that sounds can be adapted to change their mood, eg through dynamics. To know that dynamics can change the effect a sound has on the audience.	To know that the word 'crescendo' means a sound getting gradually louder. To know that changing the dynamics of a musical phrase or motif can change the texture of a piece of music.	To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made. To know that a melody can be adapted by changing its dynamics.
TEMPO	To recognise music that is 'fast' or 'slow'. To understand that we	To know that the 'pulse' is the steady beat that goes through music.	To know that playing in time means all performers playing together at the same speed.	To understand that a slow tempo can be used to make music sound sad.

	can match our body movements to the speed (tempo) or pulse (beat) of music.	To know that tempo is the speed of the music. To understand that the tempo of a musical phrase can be changed to achieve a different effect.		To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made. To know that timbre can also be thought of as 'tone colour' and can be described in many ways e.g. warm or cold, rich or bright.
TIMBRE	To know that different instruments can sound like a particular character	To know that 'timbre' means the quality of a sound; e.g. that different instruments would sound different playing a note of the same pitch. To know that my voice can create different timbres to help tell a story. To know that musical instruments can be used to create 'real life' sound effects. To understand an instrument can be matched to an animal noise based on its timbre.	To understand that the timbre of instruments played affects the mood and style of a piece of music. To know that grouping instruments according to their timbre can create contrasting 'textures' in music. To understand that both instruments and voices can create audio effects that describe something you can see.	To understand that human voices have their own individual timbre, and that this can be adapted by using the voice in different ways. To know that timbre can also be thought of as 'tone colour' and can be described in many ways e.g. warm or cold, rich or bright.
TEXTURE	To know that music often has more than one instrument being played at a time.	To know that music has layers called 'texture'. To know that a graphic score can show a picture of the layers, or 'texture', of a piece of music.	To know that many types of music from around the world consist of more than one layer of sound; for example a 'tala' and 'rag' in traditional Indian music. To know that combining	To understand that a chord is the layering of several pitches played at the same time. To know that poly-rhythms means many rhythms played at once.

			different instruments and different rhythms when we compose can create layers of sound we call 'texture'. To understand that harmony means playing two notes at the same time, which usually sound good together.	To understand that texture can be created by adding or removing instruments in a piece and can create the effect of dynamic change. To know that a counter-melody is different to harmony because it uses a different rhythm as well as
STRUCTURE	To recognise the chorus in a familiar song.	To know that a piece of music can have more than one section, eg a verse and a chorus. To understand that structure means the organisation of sounds within music, eg a chorus and verse pattern in a song.	To know that in a ballad, a 'stanza' means a verse. To know that music from different places often has different structural features, e.g. traditional Chinese music is based on the five-note pentatonic scale. To know that deciding the structure of music when composing can help us create interesting music with contrasting sections. An ostinato is a musical pattern that is repeated over and over; a vocal ostinato is a pattern created with your voice. To understand that musical motifs (repeating patterns) are used as a building block in many well-known pieces of music	To know that a loop is a repeated rhythm or melody, and is another word for ostinato. To know that 12-bar Blues is a sequence of 12 bars of music, made up of three different chords. To know that a chord progression is a sequence of chords that repeats throughout a song. To know that a 'theme' in music is the main melody and that 'variations' are when this melody has been changed in some way.

NOTATION	To know that signals can tell us when to start or stop playing.	To understand that music can be represented by pictures or symbols. To know that 'notation' means writing music down so that someone else can play it, I know that a graphic score can show a picture of the structure and / or texture of music.	To understand that 'reading' music means using how the written note symbols look and their position to know what notes to play To know that 'performance directions' are words added to music notation to tell the performers how to play.	To know that simple pictures can be used to represent the structure (organisation) of music. To understand that in written staff notation, notes can go on or between lines, and that the lines show the pitch of the note. To know that 'graphic notation' means writing music down using your choice of pictures or symbols but 'staff notation' means music written more formally on the special lines called 'staves'. To know that chord progressions are represented in music by Roman numerals
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